11 GENIUSES & 1 IDIOT

LEAGUE CONSTITUTION

Seven-Article Consolidated Review Draft | 2026 Season Appendix | Prepared October 15, 2026

STATUS: REVIEW DRAFT — NOT YET ADOPTED AS A CONSOLIDATED FINAL DOCUMENT. This draft integrates owner-approved provisions; flagged implementation items require confirmation. Historical accomplishments remain unchanged.

REVIEW DRAFT

ARTICLE I — LEAGUE OVERVIEW AND GOVERNANCE

1.1 — Identity and Purpose

11 Geniuses & 1 Idiot (11G1I) is a twelve-franchise fantasy football league established in 2017. The league promotes fair competition, active ownership, shared traditions, and enjoyment of football. The Constitution governs league operations and supersedes inconsistent historic provisions.

1.2 — Commissioner and Co-Commissioner

The Commissioner administers league operations, finances, records, official communications, and implementation of valid league decisions. The Commissioner is Goo Ramirez for 2026. The co-commissioner position is currently vacant. Owners may openly nominate candidates; the Commissioner appoints the co-commissioner and announces the appointment. Neither office may unilaterally change constitutional rules or override required committee votes.

1.3 — Trade Review Authority

Trade decisions belong to a three-person eligible review panel, with one equal vote per reviewer. At least two affirmative votes are required. The regular committee and preapproved alternates are named in the season appendix. The Commissioner is the Yahoo administrator of approved decisions, not a unilateral trade-review authority.

1.4 — Conflicts, Alternates and Temporary Reviewers

A reviewer directly involved in a trade must recuse. One conflicted regular reviewer is replaced by an eligible preapproved alternate. If two regular reviewers are directly involved, both designated alternates replace them, with the remaining eligible regular reviewer serving. If an alternate is ineligible or unavailable, an uninvolved regular reviewer appoints a conflict-free temporary reviewer; multiple eligible regular reviewers must agree. If no regular member is eligible to appoint, a documented random selection among eligible, uninvolved, conflict-free owners fills the necessary seats. Declining owners are excluded from further draws for that trade. A conflict-free, uninvolved owner administers the draw; serving as administrator does not automatically confer a vote. A conflicted Commissioner may not control the draw. Record the eligible pool, method, results, recusals, panel, and votes. Temporary reviewers serve only for that transaction. Never use a reduced panel, conflicted reviewer, or unilateral override.

1.5 — Governance Records

The Commissioner confirms and announces the regular committee and two alternates before each season, keeps decision records, and publishes relevant rule interpretations. Annual appointments are recorded in Appendix A.

ARTICLE II — LEAGUE FINANCING

2.1 — Annual Dues and Prize Pool

Annual entry fees and season-specific awards are stated in Appendix A. Each franchise must pay its fee before the draft. The Commissioner safeguards league funds, records receipts and payments, and distributes prizes following finalized official results. Trophy expenses are outside the approved 2026 prize pool.

2.2 — Notice and Seven-Day Grace Period

An unpaid franchise receives formal notice after the draft-night payment deadline and seven calendar days of grace beginning immediately after that deadline. The franchise retains normal participation privileges throughout the grace period.

2.3 — Yahoo-Supported Restrictions Only

After the grace period, temporary restrictions on transactions may be imposed only where Yahoo actually supports them without preventing the franchise from fielding a legal starting lineup. Do not invent roster penalties, remove players, manipulate scoring or eligibility, or impose unsupported restrictions. If no compliant controls exist, continue documented collection without competitive penalties. Apply the same standards to every owner, including the Commissioner.

2.4 — Restoration and Payouts

Record notices, balances, restrictions, platform limitations and payment confirmation. Restore permissible privileges promptly on payment, without retroactive roster or scoring penalties. Award payments follow official finalized league results and the appendix allocation.

ARTICLE III — REGULAR SEASON AND PLAYOFFS

3.1 — League Structure and Schedule

Twelve franchises compete in one division over a fourteen-week regular season (Weeks 1–14). Each franchise plays all eleven other franchises at least once and three opponents a second time. The 2026 custom historical-workbook schedule is the controlling season schedule, comprising 84 league matchups; Rivalry Weeks are Weeks 1 and 10. Yahoo auto-generated schedules do not supersede the approved custom schedule.

3.2 — Official Standings

Official win-loss-tie records determine standings, with Points For (PF), Points Against (PA), point differential (PF minus PA), and streak displayed. Yahoo finalized results and applicable statistical corrections control scoring inputs.

3.3 — Regular-Season Tiebreaking Hierarchy

For identical win-loss-tie records, apply in order: (1) higher total regular-season PF; (2) higher head-to-head winning percentage, using all meetings between two tied franchises or, for three or more, all games among the tied group including rematches; (3) higher point differential (PF minus PA); (4) compare each tied franchise’s fourteen weekly scores sorted highest to lowest, comparing the highest first and then the next-highest until separated. Head-to-head percentage = (wins + 0.5 × ties) / games. When a multi-team comparison separates some but not all franchises, re-evaluate the remaining tied subgroup under the applicable head-to-head procedure. If all fourteen ranked scores are identical, no further approved fallback exists: flag for constitutional resolution rather than inventing one. These tiebreakers determine playoff entry and seeding. Platform rankings must be checked for consistency; supported adjustments must be verified before implementation.

3.4 — Seven-Team Playoffs and Reseeding

Seven franchises qualify for Weeks 15–17. The #1 seed receives a Week 15 bye; Week 15 matchups are #2 vs #7, #3 vs #6, and #4 vs #5. In Week 16 the four surviving teams are reseeded by original regular-season seed: highest remaining seed faces lowest remaining seed, with the other two meeting. Semifinal winners advance to the Week 17 Championship. Semifinal losers meet in a Week 17 third-place game; its winner receives the approved third-place award. The third-place contest, not original seed, determines third and fourth place.

3.5 — Playoff Matchup Ties and Finality

A tied individual playoff matchup follows the separate verified Yahoo setting: “Best regular season record vs opponent wins.” Do not substitute the regular-season PF hierarchy. Yahoo finalized scoring and corrections control the final outcomes. Eliminated teams are locked under the verified Yahoo setting. Actual third-place bracket configuration and seeding adjustment capabilities still require operational verification.

3.6 — Informational Rankings

Power rankings, sportsbook odds, and league commentary are informational and do not alter official records, standings, playoff seeds, or prizes.

ARTICLE IV — ROSTERS, DRAFT, TRANSACTIONS AND INTEGRITY

4.1 — Roster Composition

Each franchise drafts seventeen players: ten starters (1 QB, 2 RB, 2 WR, 1 TE, 2 FLEX eligible RB/WR/TE, 1 K, 1 DEF) and seven bench positions, with one additional IR slot subject to Yahoo eligibility and roster controls. Only eligible starters score toward matchups. Position designations follow Yahoo’s current official eligibility and league settings.

4.2 — Draft Format and Clock

The annual draft is a seventeen-round, twelve-team snake draft (204 total selections), with draft order determined by the equal-odds Draft Order Derby. Each on-clock franchise has four minutes beginning when the preceding pick is confirmed. If time expires, skip the pick and advance the clock to the next franchise. The skipped franchise may later exercise its outstanding pick using only then-available players; prior confirmed picks stand. Each franchise has one 90-second Trade Timeout, invocable while on the clock before expiry: pause its four-minute clock, run the timeout, and resume at the exact remaining time. Unused timeouts expire at draft conclusion. The official War Room must document the clock, skips, timeouts and selections.

4.2.1 — Skipped-Pick Trades

An outstanding skipped pick may be traded before completion under approved draft-trade procedures. Upon confirmation the acquiring franchise inherits the unexercised selection right, without priority over previously drafted players, retroactive claims, duplicate picks, or changes to the established draft order. Record original pick, transfer and eventual selection. Draft pick trades and player-for-player draft swaps are permitted subject to proper administration; native Yahoo support for skipped-pick transfer is not presumed.

4.3 — Trade Review and Administration

Trades require a properly constituted three-reviewer panel under Article 1 and at least two affirmative votes. Document reviewers, recusals, replacements and outcome. Prevent collusion and competitive manipulation; unequal perceived player value alone does not automatically justify rejection. Following approval, the Commissioner or authorized administrator processes promptly through supported Yahoo controls, subject to player locks and platform restrictions, recording any delay. Yahoo's Commissioner review setting is administrative only. No discretionary two-day delay is required by this Constitution, but Yahoo's actual two-day protest/processing behavior must be tested.

4.3.1 — Weekly and Annual Trade Deadlines

Both owners must submit and accept by Wednesday 5:00 PM Pacific for the current weekly review cycle; this does not guarantee same-week approval or completion. Late submissions ordinarily defer to the next cycle. The annual constitutional trade deadline is immediately before the first NFL kickoff of Week 12: both acceptance and committee approval must occur before kickoff; pending unapproved transactions expire. This constitutional deadline overrides a later date shown in Yahoo. Verify precise kickoff and align Yahoo controls as closely as possible.

4.4 — Waivers and Free Agents

The annual FAAB allocation and confirmed Yahoo waiver settings are in Appendix A. Yahoo's supported processing, eligibility and roster controls govern transactions; no maximum weekly acquisitions is configured. Do not equate Yahoo's "FAB w/ Reverse order of standings tiebreak" waiver tie method with the separate Article 3 standings hierarchy.

4.5 — Active Ownership

Owners must maintain competitive, legal lineups and respond reasonably to league administration. A neglected lineup receives an initial warning; two consecutive neglected weeks trigger formal review with notice. Inactive franchises may not engage in discretionary trades during a formally established inactivity restriction. Enforcement must be consistent with Yahoo's capabilities and approved procedures.

4.6 — Anti-Tanking

Intentional manipulation, collusion or deliberate competitive sabotage is prohibited. Review shall rely on documented conduct and evidence; legitimate strategy, injuries and reasonable lineup choices are not automatically violations. Any sanction beyond established administrative authority requires proper constitutional authorization.

ARTICLE V — SCORING

5.1 — Official Scoring

The approved 2026 Yahoo scoring schedule appears in Appendix A and governs the 2026 season. Official Yahoo scoring, starter eligibility and statistical corrections determine results. Display points to two decimal places where applicable. No midseason scoring changes without Article VI unanimous approval; no retroactive alterations to finalized historical results.

5.2 — Scoring Integrity

Proposed future-season scoring changes are not operative 2026 rules. The 2026 appendix is the controlling season-specific scoring record, subject to a final line-by-line screenshot comparison.

ARTICLE VI — CONSTITUTIONAL AMENDMENTS

6.1 — Proposals and Authority

Any owner may propose an amendment at any time, supplying exact wording, reason, affected section, and intended effective season. One vote per franchise; the Commissioner distributes and records the proposal but cannot unilaterally amend the Constitution.

6.2 — Ordinary Amendments

Ordinary amendments require at least seven YES votes out of all twelve franchises, with a five-calendar-day voting period. Abstentions and nonresponses are not affirmative votes; insufficient votes fail. Ordinary amendments generally occur in the offseason and take effect the following fantasy season, not during the active season.

6.3 — Active-Season Amendments

Any amendment intended to take effect during an active season requires unanimous 12-of-12 YES votes, regardless of when proposed. The standard vote lasts five calendar days but an emergency poll may close early when all twelve affirmative votes are recorded. A proposal with seven to eleven YES votes may qualify as an ordinary following-season amendment, but cannot affect the active season.

6.4 — Publication, Interpretations and Nonretroactivity

Individual votes remain confidential; publish aggregate YES, NO, abstention and nonresponse counts, and archive the exact amendment and effective date. Temporary Commissioner interpretations cannot amend or override explicit rules. Changes apply prospectively and cannot rewrite completed matchups, finalized standings, earned titles or historical records.

ARTICLE VII — OFFSEASON ADMINISTRATION

7.1 — Returning Owner Confirmation

Returning owners shall confirm participation by July 1. A seven-day grace period runs through July 8 with reasonable contact attempts. Beginning July 9, an unconfirmed franchise may be declared vacant. This participation deadline is distinct from the draft-night financial deadline.

7.2 — Vacancies and Replacements

Existing owners receive the first opportunity to retain their franchise. The Commissioner appoints replacement owners to vacancies, announces appointments, and obtains agreement to league rules and fees. Incoming ownership may inherit a league slot but not an outgoing owner’s earned titles or personal historical accomplishments.

7.3 — Season Preparation and Archives

Before each season, confirm the league calendar, annual settings, trade committee and alternates, draft procedures, roster configuration, scoring, and applicable amendments. Maintain official league records and historical materials on 11g1i.com and in the historical workbook. No retroactive changes to official results.

APPENDIX A — 2026 SEASON SETTINGS

A.1 — League and Schedule

Twelve franchises; one division; fourteen-week regular season (Weeks 1–14); rivalry Weeks 1 and 10; seven-team reseeded playoffs Weeks 15–17; Week 17 third-place game; Yahoo Full PPR.

A.2 — 2026 Entry Fee and Awards

Entry fee: $150 × 12 = $1,800. League Champion $1,050; runner-up $550; third-place game winner $150; Idiot Book winner $50. Total $1,800. No weekly high-score, points-champion, or loser-pays-winner cash awards. Trophy costs outside prize pool.

A.3 — 2026 Committee

Commissioner: Goo Ramirez (Goo’s Goons). Regular reviewers: Goo, Rob (TreeCrew GR81s), Arvin (Golden Empire). First alternate: Milt (This Years Champs). Second alternate: Frank (Assassins). Co-commissioner: vacant; nominations due October 18, 2026; appointment tentatively October 22, 2026.

A.4 — Draft and Rosters

Seventeen-round snake; 204 picks; equal-odds Derby; four-minute clock; one 90-second clock-pausing Trade Timeout per team; skipped picks may be exercised later or traded while outstanding. Starters: QB 1, RB 2, WR 2, TE 1, FLEX 2, K 1, DEF 1; bench 7; IR 1.

A.5 — FAAB, Waivers and Transactions

FAAB $100 per franchise, no carryover. Yahoo verified: waivers 2 days; “FAB w/ Reverse order of standings tiebreak”; waiver rule “Game Time - Tuesday”; no maximum weekly acquisitions. Yahoo trade review setting: Commissioner; pending-trade protest period displayed: 2 days; Yahoo date displayed: November 28, 2026. Constitution instead requires full acceptance and committee approval before Week 12 first NFL kickoff; Wednesday 5:00 PM Pacific weekly submission cutoff. Exact waiver processing hour and trade processing bypass unverified.

A.6 — Offensive Scoring

Passing: 1 point per 25 yards, passing TD +5, interception −2. Rushing: 1 point per 10 yards, rushing TD +6. Receiving: 1 point per reception, 1 point per 10 receiving yards, receiving TD +6. Two-point conversion +2. Fumble lost −2. Offensive fumble-return TD +6. Receiving TD of 40+ yards: additional +1. No passing-completion bonus.

A.7 — Kicker Scoring

Made field goals: +1 per 10 total made FG yards (e.g., 47 yards = 4.7 points). Missed field goals: 0–19 yards −5; 20–29 −4; 30–39 −3; 40–49 −2. PAT made +1; PAT missed −2. No additional missed 50+ field goal penalty is specified in the verified settings.

A.8 — Defense/Special Teams Scoring

Sack +2; interception +2; fumble recovery +2; touchdown +6; safety +2; blocked kick +2; return yards +1 per 25; kick/punt return TD +6; extra point returned +2. Points allowed: 0 = +10; 1–6 = +8; 7–13 = +6; 14–20 = +2; 21–27 = +1; 28–34 = 0; 35+ = −2.

A.9 — Verified Playoff Configuration

Seven playoff teams; Weeks 15–17; reseeding YES; divisions NO; playoff matchup tiebreaker “Best regular season record vs opponent wins”; lock eliminated teams YES; median score NO; second opponent NO. Week 17 third-place matchup approved constitutionally but requires bracket verification.